******************** Topic - geography/art/maths/English (command sentences) Your task this week is to design a treasure map, but this time it is for a real treasure hunt! Step 1 - an art activity We would like you to create a small piece of treasure that can be hidden somewhere either in your house or garden, or in a local park or the area around your house. *** Some suggestions might be - a painted pebble, a small model made from clay, a pinecone animal or anything else you think someone might want to find. Try to use natural materials so that we don't leave plastics which can't decompose or rot away.

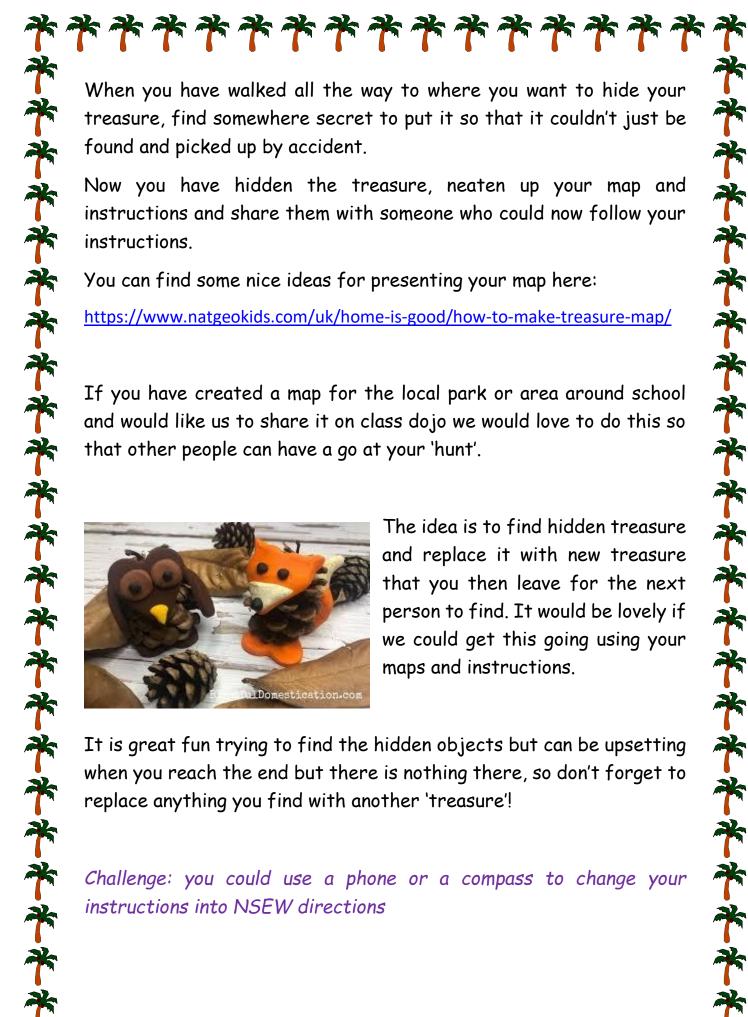
We now need a treasure map! Make sure you have a clear starting point for your hunt, it could be at your front door, at the garden gate, at the entrance to a local park...

Draw it onto your map then begin to walk your route, at each turn or significant place on your route write an instruction and draw a clue image onto your map. Examples might be 'take three steps forwards then turn through the door on your right' or "go through the entrance



to the park and turn left" (if you are doing this outside remember that this is 'fieldwork' and does not need to be neat at this time)

Continue to walk through your route, adding new symbols/clues to your map and new written instructions using directions such as turn left, turn right, turn a quarter turn clockwise, turn a quarter turn anticlockwise ...



When you have walked all the way to where you want to hide your treasure, find somewhere secret to put it so that it couldn't just be found and picked up by accident.

Now you have hidden the treasure, neaten up your map and instructions and share them with someone who could now follow your instructions.

You can find some nice ideas for presenting your map here:

https://www.natgeokids.com/uk/home-is-good/how-to-make-treasure-map/

If you have created a map for the local park or area around school and would like us to share it on class do jo we would love to do this so that other people can have a go at your 'hunt'.



The idea is to find hidden treasure and replace it with new treasure that you then leave for the next person to find. It would be lovely if we could get this going using your maps and instructions.

It is great fun trying to find the hidden objects but can be upsetting when you reach the end but there is nothing there, so don't forget to replace anything you find with another 'treasure'!

Challenge: you could use a phone or a compass to change your instructions into NSEW directions