

Art Skills

Expected by End of Year 4

Art Skills			
Develop ideas		To take inspiration from the greats (classic and modern)	
<ul style="list-style-type: none"> • Develop ideas from starting points throughout the curriculum. • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language. 		<ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others. 	
Painting		Drawing	
<ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively to create a 12 section colour wheel including primary secondary and tertiary colours • Use watercolour paint to produce washes for backgrounds then add detail. • Experiment with creating mood with colour and marks 		<ul style="list-style-type: none"> • Use different hardnesses of pencils to show line, tone and texture and make notes about what they notice • Annotate sketches to explain and elaborate ideas. • Sketch lightly (no need to use a rubber to correct mistakes). • Create images by leaving negative space * • Use shading to show light and shadow and to 'place' objects onto a surface during observational drawing • Use hatching and cross hatching to show tone and texture. • Sketch facial features in more detail to identify light and shadow 	
Below Expectation	Above Expectation	Below Expectation	Above Expectation
Textiles		Sculpture	
<ul style="list-style-type: none"> • Shape and stitch materials • Use basic cross stitch and back stitch • Quilt, pad and gather fabric • Colour fabric using fabric paints and pens • Applique onto the background 		<ul style="list-style-type: none"> • Use techniques such as rolling, cutting, moulding and carving with Modroc and clay. • use rolling to create coil pots, and squashing to create pinch pots using clay or similar material (plasticine will set hard when left to dry out and is more sturdy than air dry clay) 	
Below Expectation	Above Expectation	Below Expectation	Above Expectation



Printing		Digital Media		
<ul style="list-style-type: none"> • Replicate patterns observed in natural or built environments. • Make printing blocks (eg from coiled string glued to a block). • Make precise repeating patterns. (maybe working with a partner) and use layers of colours continuing from work done in year 3 		<ul style="list-style-type: none"> • Find out how CGI is used in films and media • Look at how images can be combined using digital media • Create pieces of art work by combining images and/or text using digital methods (cutting around images and stamping these for example) 		
Below Expectation	Above Expectation	Below Expectation	Above Expectation	
Vocabulary Notes to be recorded in sketchbook by pupils – vocabulary list may be provided as necessary		Artists At least one classical, modern (since 1940s) and contemporary to be looked at in more detail (please include a brief piece of information about at least three of these artists in sketchbooks for pupils to refer back to in future)		
<p>Artist inspiration : line shape colour space form portrait self-portrait cityscape landscape prefer like dislike pop art classical modern contemporary abstract art</p> <p>Drawing: chalk pencil pen pastel wax pastel charcoal Modroc ink fabric paint/pens controlled free careful line dot shape mark blend colour pattern texture space observe discuss compare shadow element object negative space</p> <p>Printing: print press / pressure rub texture test reflect image texture repeat pattern block print</p> <p>Sculpture: model scale form construct tool element cutaway combine 3D roll cut form press join squash squeeze rub connect slip coil pinch</p> <p>Digital media: shape line colour combine draw stamp (using a selected image)</p> <p>Textiles: weave print pattern stitch applique quilt gather</p>		Artist	Genre	Classical/Modern/contemporary

*Negative space is a term used in art to describe the space surrounding a subject. Also called white space, it is typically empty and lacks details as to simplify an image.