

## Art Skills

*Expected by End of Year 3*

Develop ideas		To take inspiration from the greats (classic and modern)	
<ul style="list-style-type: none"> <li>• Develop ideas from starting points throughout the curriculum.</li> <li>• Collect information, sketches and resources.</li> <li>• Adapt and refine ideas as they progress.</li> <li>• Explore ideas in a variety of ways.</li> <li>• Comment on artworks using visual language, in sketchbooks</li> </ul>		<ul style="list-style-type: none"> <li>• Begin to replicate some of the techniques used by notable artists, artisans and designers.</li> <li>• Create original pieces that are influenced by studies of others.</li> </ul>	
Painting		Drawing	
<ul style="list-style-type: none"> <li>• Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</li> <li>• Mix colours effectively using watercolours</li> <li>• Use watercolour paint to produce washes, blending colours gradually</li> <li>• Experiment with colour - warm and cold colours</li> </ul>		<ul style="list-style-type: none"> <li>• Use different hardnesses of pencils and begin to use charcoal to show line, tone and texture and note similarities and differences</li> <li>• Annotate sketches to explain and elaborate ideas.</li> <li>• Sketch lightly (no need to use a rubber to correct mistakes).</li> <li>• Use shading to show light and shadow on an object</li> <li>• Use hatching and cross hatching to show tone and texture.</li> <li>• During observational drawing begin to sketch objects that are placed in front of and behind one another</li> <li>• Sketch the human face – comparing the position and size of the features</li> </ul>	
Below Expectation	Above Expectation	Below Expectation	Above Expectation
Collage		Sculpture	
<ul style="list-style-type: none"> <li>• Use a combination of materials that are cut, torn and glued.</li> <li>• Sort and arrange materials in a controlled way</li> <li>• Mix materials to create texture.</li> <li>• Create low reliefs using a range of recycled materials</li> </ul>		<ul style="list-style-type: none"> <li>• Use a combination of shapes and create spaces within work by creating cutaway sections (negative space)</li> <li>• Include lines, marks and impress textures into surfaces (using hessian for example)</li> <li>• Use clay to create simple constructions using slabs that are linked together using slip</li> </ul>	
Below Expectation	Above Expectation	Below Expectation	Above Expectation

<b>Printing</b>		<b>Digital art</b>	
<ul style="list-style-type: none"><li>• Use layers of two or more colours with press printing collographs</li><li>• Replicate patterns observed in natural or built environments.</li></ul>		<ul style="list-style-type: none"><li>• Look at the work of graphic artists who use photography to generate still images</li><li>• take photographs using IPADs and edit these in interesting ways to create a still life</li></ul>	
<b>Below Expectation</b>	<b>Above Expectation</b>	<b>Below Expectation</b>	<b>Above Expectation</b>
<b>Vocabulary</b> <b>Notes to be recorded in sketchbook by pupils – vocabulary list may be provided as necessary</b>		<b>Artists</b> At least one classical, modern (since 1940s)and contemporary to be looked at in more detail (please include a brief piece of information about three of these artists in sketchbooks for pupils to refer back to in future – (these <u>do not</u> need to be written by the pupils))	
<b>Artist inspiration</b> : line shape colour space form portrait self-portrait cityscape landscape prefer like dislike <b>Drawing</b> : chalk pencil pen pastel wax pastel charcoal controlled free careful line dot shape mark blend colour pattern texture space observe discuss compare shadow element object <b>Printing</b> : print press / pressure rub texture test reflect image texture repeat pattern monoprint layering collograph <b>Collage</b> : fold tear cut crumple change join layer space <b>Sculpture</b> : model scale form construct tool element cutaway combine 3 dimensional roll cut form press join squash squeeze rub connect slip <b>Digital media</b> : shape line colour combine draw stamp (using a preformed shape) freeform		<b>Artist</b>	<b>Genre</b>  <

<b>Textiles:</b> weave print pattern fabric/cloth repeating warp weft loom			
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*A collograph is essentially a collage of materials of various textures glued on to a printing plate, often a thin wood or cardboard.*